**GCSE Media Studies**

*A person on the cover of a magazine

Description automatically generatedA person in a suit and tie

Description automatically generatedA person with a beard and a black shirt

Description automatically generatedA poster of a movie

Description automatically generatedTeachers: Mrs Walker (Head of Department), Mrs Frazer and Miss Blackbird*

|  |  |
| --- | --- |
| **Methods of**  **Assessment:** | 2 Exams at the end of Year 11 worth 70%  1 Non-Exam Assessment project worth 30%  **Exams**  Component 1: Exploring the Media (1 hour 30 minutes) 40%  Component 2: Understanding Media Forms and Products (1 hour 30 minutes) 30%  **Non-Exam Assessment (Coursework)**  Component 3: Creating Media Products 30% |
| **Course Outline:** | **Year 10: Component 1 and NEA**  Adverts, Magazines, Film Posters, Newspapers, Radio, Video Games,  Cross-media production. Students research, plan and produce a media product such as a magazine cover or film poster.  **Year 11: Component 2**  TV Crime Drama including Luther. Music Videos including Stormzy, Taylor Swift and TLC plus their websites and social media. |
| **Progression routes:** | Media students achieve **excellent** results which can **open many doors**, wherever you want to go next! Some great post-16 options include:   * A Levels in English, Psychology, History, Sociology, Media Studies – and many more! * Vocational options such as the Creative iMedia CTEC, Criminology or Health & Social Care, |
| **How you will learn:** | * Lessons will combine **note-taking**, **small group tasks**, independent **computer research** and completing **practice exam questions**. * We use booklets to guide you through lessons, giving you all the information you need without lots of copying out! * All lessons are uploaded to **Teams** so you can follow along during the lesson and use these to catch up if you miss a lesson. * **Practical tasks** for coursework, such as taking photographs, can be done **independently** or in **small groups** * Seneca **online quizzing** |
| **Why choose Media Studies?**   * We are an **excellent** Department and achieve **fantastic** GCSE **results**. * We study modern and relevant topics such as **Fortnite**, **James Bond film posters** and GQ **magazine covers**. * We have a range of **equipment** that students are **free to use** at any time including access to Adobe Creative Cloud, Ring lights, cameras, photographic backgrounds etc. * The course develops analytical **skills** which **support progress** in subjects such as English and History. * We offer the **creative** element of coursework which allows students to be innovative and showcase their **practical** skills. | |

**Cambridge National Creative iMedia**

A screenshot of a computer screen

Description automatically generatedA person using a stylus on a tablet

Description automatically generatedA cave with a waterfall and a light beam

Description automatically generated*A blue square with a black square with a black square with a blue letter in the middle

Description automatically generated*A cover of a comic book

Description automatically generated*Teachers: Mrs Walker (Head of Department), Mrs Frazer and Miss Blackbird*

|  |  |
| --- | --- |
| **Methods of**  **Assessment:** | 2 Non-Exam Assessment assignments worth 60%  1 Exam at the end of Year 11 worth 40%  **Non-Exam Assessment (Coursework)**  Characters and Comics 35%  Visual Identity and Digital Graphics 25%  **Exams**  Creative iMedia in the media industry (1 hour 30 minutes) 40% |
| **Course Outline** | **Year 10:**  **Characters and Comics**  Plan, create and review characters and comics.  **Visual Identity and digital graphics**  Develop, plan and create visual identity and digital graphics.  **Year 11: Creative iMedia in the media industry**  Topics include: the media industry, factors influencing product design, pre-production planning, distribution considerations. |
| **Progression routes:** | Media students achieve **excellent** results which can **open many doors**, wherever you want to go next! Some great post-16 options include:   * Vocational options such as the Creative iMedia CTEC qualification, Criminology or Health and Social Care * An A Level in Media Studies |
| **How you will learn:** | * Many lessons will focus on you completing work **independently** on the **computer** such as **producing** your own comic or **designing** a loading screen for a video game. * All lessons are uploaded to **Teams** so you can follow along during the lesson and use these to catch up if you miss a lesson. * **Practical tasks** for coursework, such as taking photographs, can be done **independently** or in **small groups** * Know it all Ninja **online quizzing** |
| **Why choose Media Studies?**   * We are an **excellent** Department and achieve **fantastic** **results**. * The focus on assignments means **teachers can guide students to excellence** and relieves the pressure of exams. * We have a range of **equipment** that students are **free to use** at any time including access to Adobe Creative Cloud, Ring lights, cameras, photographic backgrounds etc. * Develops skills in **time management, organisation** and **independence**. * We offer the **creative** element of coursework which allows students to be innovative and showcase their **practical** skills. | |