



Cardinal
Newman
CATHOLIC SCHOOL

ART Curriculum

Curriculum Area: Art and Design

Do not neglect the gift that is in you, which was given to you through prophecy with the laying on of hands by the council of elders. Put these things into practice, devote yourself to them, so that all may see your progress.

1 Timothy 4:14-15

Curriculum Intent

The intent of the Art and Design curriculum at Cardinal Newman Catholic School is to encourage and inspire creative expression as well as develop natural abilities and skills. This is achieved by introducing a variety of branches of Art and Design, to offer experiences suitable for every individual. The department provides a learning environment which takes into consideration each student's needs and abilities, while having high expectations of all. The curriculum is designed to offer challenge, progression and variety.

Our students will:

- Develop and gain confidence in their creative ability and technological capability.
- Learn about designers, artists and craftspeople, as well as learn to appreciate, respond to and respect the views of other individuals and cultures.
- To develop skills in problem-solving, presentation, organisation, self-discipline, critical analysis, communication and technology.
- To improve their visual awareness by developing their observational skills including expressive and technical drawing.
- Explore manual dexterity through structured experimentation with a variety of materials and equipment with due regard for health and safety.
- Gain awareness of their cultural heritage and an understanding of the importance of art and design in today's society.
- Be prepared for national examinations.
- Be given advice on subject choices and career paths, linking to Art and Design.

Curriculum Overview: Art

	Year 7	Year 8	Year 9	Year 10	Year 11	Year 12	Year 13
HT1	Formal Elements Record from Observation Mark Making	African Cultures Record from Observation Mark Making through pattern/print	Icons/Street Art Record from Observation Contextual Studies	Skills Workshop Experimenting with media Developing Ideas	Personal Investigation Part 2	Skills Workshop Experimenting with media Developing Ideas	Personal Investigation Part 2
HT2	Formal Elements Contextual Studies Experimenting with media	African Cultures Contextual Studies Developing Ideas	Icons/Street Art Experimenting with media Developing Ideas	Skills Workshop Experimenting with media Developing Ideas	Personal Investigation Part 2	Skills Workshop Experimenting with media Developing Ideas	Personal Investigation Part 2
HT3	Formal Elements Developing Idea Personal Response	African Cultures Personal Responses	Icons/Street Art Personal Response	Personal Investigation (60% coursework)	NEA Preparation	Personal Investigation (60% coursework)	NEA Preparation
HT4	Environment Colour Theory Contextual Studies	Viewpoints Record from Observation Contextual Studies	Mini Personal Investigation Contextual Studies Record from Observation	Personal Investigation (60% coursework)	NEA Preparation	Personal Investigation (60% coursework)	NEA Preparation
HT5	Environment Record from Observation Explore and experiment materials	Viewpoints Explore and experiment materials Developing ideas	Mini Personal Investigation Explore and experiment materials	Personal Investigation (60% coursework)	NEA Preparation	Related Study (60% coursework)	
HT6	Environment Developing ideas Personal Response	Viewpoints Personal Response	Mini Personal Investigation Developing ideas Personal Response			Related Study	

Curriculum Overview: Graphics

	Year 7	Year 8	Year 9	Year 10	Year 11
--	--------	--------	--------	---------	---------

HT1	Bag Tag On rotation	Type Testing On rotation	Typography workshops	Typography workshops	Coursework
HT2	Bag Tag On rotation	Type Testing On rotation	Typography workshops	Coffee shop logo	Coursework
HT3	Bag Tag On rotation	Type Testing On rotation	Poster Design / Magazine layout	Food Illustration	Exam preparation
HT4	Bag Tag On rotation	Type Testing On rotation	Album covers	Visit Luton	Exam preparation
HT5	Bag Tag On rotation	Type Testing On rotation	Album covers	Coursework	Exam
HT6	Bag Tag On rotation	Type Testing On rotation	Illustration	Coursework	

Curriculum Overview: Resistant Materials					
	Year 7	Year 8	Year 9	Year 10	Year 11
HT1	Mobile phone holder	Mechanical toy	Wood joints, Pine storage box, Drawing skills	BTEC First Award level 1/2 in Art and Design Unit 4 – Communicating ideas in 3D Drawing skills	BTEC Unit 3 Communicating ideas in 2D Drawing skills
HT2	Repeats with class rotations	Repeats with class rotations	Drawing skills Pine storage box	Unit 4 – Communicating ideas in 3D Drawing skills	Unit 3 Communicating ideas in 2D Drawing skills
HT3			Drawing skills, Pewter casting	Unit 1 - Introduction to specialist pathways in Art and Design Drawing skills	Unit 2 Exam Prep

HT4			Drawing skills Foot stool / table	Unit 1 - Introduction to specialist pathways in Art and Design Drawing skills	Unit 2 Exam
HT5			Drawing skills Foot stool / table	Unit 1 - Introduction to specialist pathways in Art and Design Drawing skills	Study leave
HT6			Drawing skills Foot stool / table	Unit 1 - Introduction to specialist pathways in Art and Design Drawing skills	Study leave

Curriculum Overview: Textiles

	Year 7	Year 8	Year 9
HT1	‘African Art’- cultural project. Exploring African patterns, colours, textures and textiles techniques. Experiment and explore with textiles embellishment techniques. Basic construction skill and fundamental sewing machine skills. Product evaluation and product testing. Final outcome: Roll up pencil case.	‘Save the frog’- environmental project. Exploring environmental issues and dangers for amphibians mainly frogs. Experiment and explore textiles embellishment techniques and typography. Introduction to the block printing using linoleum. Development of sewing machine skills. Product evaluation and product testing. Final outcome: T-shirt.	‘Surface decoration’- skill based project. Exploring Art Deco patterns, colours themes and textures. Design, create, develop, test and evaluate different textiles techniques, processes and approaches. Re- visit observational skills using formal elements. Final outcome: ‘Textiles bible,’ sketchbook with sample of different techniques.

HT2	<p>‘African Art’- cultural project. Exploring African patterns, colours, textures and textiles techniques. Experiment and explore with textiles embellishment techniques. Basic construction skill and fundamental sewing machine skills.</p> <p>Product evaluation and product testing.</p> <p>Final outcome: Roll up pencil case.</p>	<p>‘Save the frog’- environmental project. Exploring environmental issues and dangers for frogs. Experiment and explore textiles embellishment techniques and typography. Introduction to the block printing using linoleum.</p> <p>Development of sewing machine skills.</p> <p>Product evaluation and product testing.</p> <p>Final outcome: T-shirt.</p>	<p>‘Surface decoration’ -skill based project.</p> <p>Exploring Art Deco patterns, colours themes and textures. Design, create, develop, test and evaluate different textiles techniques, processes and approaches. Re- visit observational skills using formal elements.</p> <p>Final outcome: ‘Textiles bible,’ sketchbook with sample of different techniques.</p>
HT3	<p>‘African Art’- cultural project. Exploring African patterns, colours, textures and textiles techniques. Experiment and explore with textiles embellishment techniques. Basic construction skill and fundamental sewing machine skills.</p> <p>Product evaluation and product testing.</p> <p>Final outcome: Roll up pencil case.</p>	<p>‘Save the frog’- environmental project. Exploring environmental issues and dangers for amphibians mainly frogs. Experiment and explore textiles embellishment techniques and typography. Introduction to the block printing using linoleum.</p> <p>Development of sewing machine skills.</p> <p>Product evaluation and product testing.</p> <p>Final outcome: Environmental T-shirt.</p>	<p>‘Design a corset’- fashion project</p> <p>Introduction to construction and modelling techniques of 19th century. Development of designing and making skills. Further exploration of Art Deco fashion. Product evaluation and product testing.</p> <p>Final outcome: Unique Corset</p>
HT4	<p>‘African Art’- cultural project. Exploring African patterns, colours, textures and textiles techniques. Experiment and explore with textiles embellishment techniques. Basic construction skill and fundamental sewing machine skills.</p> <p>Product evaluation and product testing.</p> <p>Final outcome: Roll up pencil case.</p>	<p>‘Save the frog’- environmental project. Exploring environmental issues and dangers for amphibians mainly frogs. Experiment and explore textiles embellishment techniques and typography. Introduction to the block printing using linoleum.</p> <p>Development of sewing machine skills.</p> <p>Product evaluation and product testing.</p> <p>Final outcome: T-shirt.</p>	<p>‘Design a corset’- fashion project</p> <p>Introduction to construction and modelling techniques Development of designing and making skills. Further exploration of Art Deco fashion. Product evaluation and product testing.</p> <p>Final outcome: Unique Corset</p>
HT5	<p>‘African Art’- cultural project. Exploring African patterns, colours, textures and textiles techniques. Experiment and explore with textiles embellishment</p>	<p>‘Save the frog’- environmental project. Exploring environmental issues and dangers for amphibians mainly frogs. Experiment and explore textiles embellishment techniques and typography.</p>	<p>‘Design a scrap skirt’- environmental project</p> <p>Fashion industry versus environment. Recycling fabric when creating a new product.</p>

	<p>techniques. Basic construction skill and fundamental sewing machine skills. Product evaluation and product testing. Final outcome: Roll up pencil case.</p>	<p>Introduction to the block printing using linoleum. Development of sewing machine skills. Product evaluation and product testing. Final outcome: T-shirt.</p>	<p>Application of prior knowledge from 'Surface decoration project'. Development of designing and making skills. Introduction to contemporary fashion designers. Final outcome: Scrap skirt.</p>
HT6	<p>'African Art'- cultural project. Exploring African patterns, colours, textures and textiles techniques. Experiment and explore with textiles embellishment techniques. Basic construction skill and fundamental sewing machine skills. Product evaluation and product testing. Final outcome: Roll up pencil case.</p>	<p>'Save the frog'- environmental project. Exploring environmental issues and dangers for amphibians mainly frogs. Experiment and explore textiles embellishment techniques and typography. Introduction to the block printing using linoleum. Development of sewing machine skills. Product evaluation and product testing. Final outcome: T-shirt.</p>	<p>'Design a hanging'- construction based project Exploring POP ART patterns, colours themes and textures. Design, create, develop, test and evaluate textiles techniques, processes and approaches. Development of observational skills using different media. Final outcome: Hanging inspired by POP ART.</p>