## **Topic: Real Life Graphs**

Topic/Skill	Definition/Tips	Example
1. Real Life Graphs	Graphs that are supposed to model some real-life situation.  The actual meaning of the values depends on the labels and units on each axis.  The <b>gradient</b> might have a contextual meaning. The <b>y-intercept</b> might have a contextual meaning. The <b>area</b> under the graph might have a contextual meaning.	A graph showing the cost of hiring a ladder for various numbers of days.  The gradient shows the cost per day. It costs £3/day to hire the ladder.  The y-intercept shows the additional cost/deposit/fixed charge (something not linked to how long the ladder is hired for). The
2. Conversion Graph	A line graph to <b>convert one unit to another</b> .  Can be used to convert units (eg. miles and kilometres) or currencies (\$ and £)  Find the value you know on one axis, read up/across to the conversion line and read the equivalent value from the other axis.	additional cost is £7.  Conversion graph miles ←> kilometres  km 20 16 12 8 4 0 5 10 miles15
3. Depth of Water in Containers	Graphs can be used to show how the depth of water changes as different shaped containers are filled with water at a constant rate.	8 km = 5 miles

